

Race	Count	Cumulative odds	Odds	Length
Human	18	9.00%	9.00%	200
Dwarf	12	15.00%	6.00%	
Halfling	12	21.00%	6.00%	
Elf	10	26.00%	5.00%	
Dragonborn	10	31.00%	5.00%	
Gnome	9	35.50%	4.50%	
Tiefling	8	39.50%	4.00%	
Aasimar	6	42.50%	3.00%	
Firbolg	6	45.50%	3.00%	
Kobold	6	48.50%	3.00%	
Tabaxi	6	51.50%	3.00%	
Turtle	5	54.00%	2.50%	
Satyr	5	56.50%	2.50%	
Neufolk	5	59.00%	2.50%	
Owlin	4	61.00%	2.00%	
Half-elf	4	63.00%	2.00%	
Half-orc	4	65.00%	2.00%	
Bugbear	4	67.00%	2.00%	
Centuar	4	69.00%	2.00%	
Gith	4	71.00%	2.00%	
Goblin	4	73.00%	2.00%	
Goliath	3	74.50%	1.50%	
Lizardfolk	3	76.00%	1.50%	
Orc	3	77.50%	1.50%	
Triton	3	79.00%	1.50%	
Warforged	3	80.50%	1.50%	
Dohwar	3	82.00%	1.50%	
Vedalken	3	83.50%	1.50%	
Leonin	3	85.00%	1.50%	
Aarakocra	2	86.00%	1.00%	
Fire genasi	2	87.00%	1.00%	
Air genasi	2	88.00%	1.00%	
Water genasi	2	89.00%	1.00%	
Earth genasi	2	90.00%	1.00%	
Changeling	2	91.00%	1.00%	
Fairy	2	92.00%	1.00%	
Harengon	2	93.00%	1.00%	
Hobgoblin	2	94.00%	1.00%	
Kenku	1	94.50%	0.50%	
Yuan-ti	1	95.00%	0.50%	
Milifian	1	95.50%	0.50%	
Drider	1	96.00%	0.50%	
Hadozee	1	96.50%	0.50%	
Thri-kreen	1	97.00%	0.50%	
Loxodon	1	97.50%	0.50%	
Verdan	1	98.00%	0.50%	
Grung	1	98.50%	0.50%	
Locathah	1	99.00%	0.50%	
Plasmoid	1	99.50%	0.50%	
Autognome	1	100.00%	0.50%	

